



MEDIA SPECIALIST

FILM, ATTRACTIONS & NEW MEDIA

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310-994-9556
Pasadena, CA

PROFESSIONAL EXPERIENCE

SUPER 78 - 2003-PRESENT

Senior Technical Director (2011-Present)
Editor / Lead VFX Artist (2003-2010)

17 years creative and technical experience fusing digital media into world-class, award-winning special venue and themed entertainment attractions.

Working with in-house and external production teams to deliver award-winning special venue projects while embracing emerging technologies and maintaining project data integrity throughout project life cycles.

Established production & post pipelines for attractions in 3 continents and 27 countries.

Performing on-site media production, installation and optimization for projects world-wide. Expert in large scale, multi-screened projection mapping.

Leading creative production artist across all stages of production including, 2d/3d/VFX Animation/Lighting/Render/Comp/Edit/Color.

LUMEN ACTUS - 2010-PRESENT

Co-Founder, Executive Producer
Editor, Post Supervisor

Producer, Co-Editor and digital art director for company's award winning feature film "Trouble Is My Business"

Principal Editor, VFX Artist & Colorist for all company projects in mediums ranging from Web to Film to VR.

Establish editorial & VFX/Post pipelines and direct all in-house and offsite VFX work.

Manage administrative, creative, personnel and equipment challenges during production.

Director of photography for vfx shoots.

Created a proprietary stereoscopic conversion process used to create the world's first 3D web series, "Safety Geeks: SVI"

SUBTRACTIVE, INC - 2018-PRESENT

Consulting Technical Director

Editor, VFX Artist & Colorist for numerous projects.

Architect of new facility network and workflows to support ongoing projects and ventures.

Image restoration and enhancement of archival footage.

Site production and installation of creative media.

Live web broadcast across multiple simultaneous social media platforms to support studio film launches and live events.

MINDFIELD - 2001-2003

Editor / VFX Artist

PROFESSIONAL SKILLS

Team Leadership	Show & Attraction Media
Project Management	Lens & Projection Mapping
Creative Direction	VR/AR/XR
Script Writing	Network Design
Film/Video Editing	IT Administration
Compositing	Field Production
Color Grading	Site Installation
2D/3D Design	Workstation Design
Animation	Software Testing
Cinematography	Client-Developer Relations
Image Restoration	Site Commissioning

EDUCATION

Associate of Animation
Art Institute of Seattle | 2000

HONORS & AWARDS

"Spongebob Subpants Adventure"

Thea Award for Outstanding Achievement: Attraction
Outstanding VFX in a Special Venue Project - VES (nominated)

"Geppetto Animation Control System"

Thea Award for Outstanding Achievement -
Breakthrough Technology

"Trouble Is My Business"

Best Thriller Feature - Los Angeles Film Awards
Best Narrative Feature - Valley Film Festival
Best Feature Film - LA Neo-Noir Film Festival
Official Selection - Hollywood Reel Independent Film Festival
Official Selection - Culver City Film Festival
Best Feature Film - 2018 NOVA FEST AWARDS
Best Editing - 2018 NOVA FEST AWARDS
Best Film Noir - 2018 NOVA FEST AWARDS
Best Art & Design - 2018 NOVA FEST AWARDS
Best Film - 2020 Ozfest

"The Lost Temple"

Outstanding VFX in a Special Venue Project
VES (nominated)

"SpongeBob SquarePants 4D: The Great Jelly Rescue!"

Outstanding VFX in a Special Venue Project
VES (nominated)

"Typhoon 360"

Outstanding VFX in a Special Venue Project
VES (nominated)

"Flight of the Dragon"

Outstanding VFX in a Special Venue Project
VES (nominated)

"Curse of Darkcastle...The Ride!"

Outstanding VFX in a Special Venue Project
VES (nominated)

"Safety Geeks: SVI"

Best 3d Short - 3D Film Festival
Best VFX in a Web Series - Streamy Awards (nominated)

"Dinoland"

Silver Telly Winner - Visual Effects

"Ben10: Race Against Time"

Bronze Telly Winner - Visual Effects